



**Youth Basketball League Rules  
10U – 18U  
Revised 10/2019**

The following are modifications made within the City of Reynoldsburg Youth Basketball Leagues. All other rules will be governed by the Ohio High School Athletic Association (OHSAA) Basketball Rules. All players must be registered with a signed release form by his/her parent or guardian before being eligible to participate. **The City of Reynoldsburg Parks & Recreation Department reserves the right to modify any rule as deemed necessary.**

**A. General**

1. **Games format:** All games will be played 5v5. If a team has less than 5 players, they can play with 4 (but no less than 4).
2. **Cancellations:** Should questionable weather develop, please call the Activity Status Hotline: 614.322.6834. When Reynoldsburg Schools are closed, all practices/games will be cancelled.
3. **Start Times:** All game & practice times are played as scheduled.
4. **Forfeits:** If a team has less than 4 players, the result will be a forfeit. However, the teams may choose to play a “friendly” if agreed upon by each Head Coach. Length of quarters may be shortened to allow for the next game to start on time. Site Supervisor will have final say as to the set-up of any “friendly” games.
5. **Game Length:** Games will consist of (4) quarters of 6 minutes each. The clock will be stopped for all dead ball situations (fouls, out of bounds, time outs and subs). Overtime will be 2 minutes with a max of one OT. First team to score any point during OT wins; free throw, field goal or 3 point basket. If teams are still tied after the 2 minute OT, the game will end in a tie.
6. **End of Quarters/Half:** Teams will be given 1-minute between every quarter and 5-minutes at half time. Half time may be shortened if games are behind.
7. **Timeouts:** Teams will be allowed (2) one minute timeouts per game. Unused timeouts cannot be carried to over time. Teams will receive (1) 30 second time out for OT.
8. **Scores:** Game scores will be kept on the scoreboard & standings will be used to determine 1<sup>st</sup>/2<sup>nd</sup> place teams. Standings will be posted to the Parks & Recreation website.
9. **Awards:** 1<sup>st</sup> & 2<sup>nd</sup> place will receive medals.

**B. Uniform and Jewelry**

1. **Uniform:** All players are to wear the jersey provided by the Parks & Recreation Department. Jerseys cannot be altered in any way or that player will be deemed ineligible (i.e.- adding names, cutting off sleeves, etc.). Players are not permitted to wear a hooded sweatshirt under their jersey; only a short sleeve or long sleeve shirt may be worn.
2. **Shoes:** Tennis shoes must be worn for all games and practices.
3. **Jewelry:** For the safety of all involved, participants will not be permitted to wear any sort of jewelry, including earrings, rings, necklaces, watches, bracelets, hair beads, hard hair barrettes or accessories. These items may NOT be taped. They must be removed in order to participate. Players that wear any type of glasses on the court must have a retainer strap.

**C. Playing Time and Substitution**

1. All players in 10U Boys, 12U Boys, 14U Boys & 10U/12U Girls divisions are required to play (2) full uninterrupted quarters per game (1 **FULL** quarter per half).
2. All players in the 18U Boys division will be required to play (1) full uninterrupted quarter per game.
3. Scorekeepers & coaches should keep track of playing time to ensure rules are being followed by all teams in all games.
4. Substitutions – Teams may substitute freely at any dead ball. However, all players must check into the game at the scorer's table and will be called in by the referees. Rule C1 & C2 must be followed as well.
5. Overtime – Teams in all leagues may have free substitution during over time and play any eligible players (those that have not fouled out).

#### **D. Equipment**

1. All Leagues will use a 28.5 size basketball except 18U Boys will use a regulation size basketball.
2. All practices and games will be played on 10 foot rims.

#### **E. Free Throw Line**

1. Teams will shoot free throws from the 15 foot line (regulation).

#### **F. Time in the Lane**

1. The length of time to be in the lane while the ball is in the front court will be 3 seconds.

#### **G. Over & Back**

1. Over and back will be called.

#### **H. Defense**

1. Teams may play zone or man to man defense at any time. Defense in all divisions has to start inside the three point line until the ball crosses half-court. The only exception would be in 18U Boys when pressing is permitted.
2. **Back Court Pressure**
  - i. Defense may only be played in the back court the last 2 minutes of the 2<sup>nd</sup> half and overtime in the 18U Boys Division only. Teams winning by 10 points or more may not press. 10U Boys, 12U Boys, 14U Boys & 10U/12U Girls will not be permitted to press at any time.

#### **I. Player Fouls, Technical Fouls, Ejections & Conduct**

1. **Personal Fouls:** Fouls will be kept by the scorekeeper. Each player is entitled to 5 personal fouls per game before being disqualified. Note: Technical fouls called on players count as personal fouls.
2. **Bonus and Double Bonus:** Bonus will apply on the 7<sup>th</sup> team foul in each half. Double bonus will apply on the 10<sup>th</sup> team foul in each half
3. **Technical Fouls**
  - i. **Players:** Any player receiving a technical foul will be disqualified for the remainder of that half. Should a player receive 2 technical fouls in the same game, s/he will be ejected.
  - ii. **Coaches:** Any coach who receives a technical foul must stay seated on the bench the remainder of the game (if it is a head coach – assistant coaches are never permitted to stand). Any coach who receives 2 technical fouls in the same game will be asked to leave the gym immediately before play may resume.

4. **Ejections:** Any player, coach or spectator that has been ejected from a game must immediately leave the premises or the game will be forfeited.
5. **Disciplinary Actions:** Any player, coach or spectator that receive a technical foul and/or are ejected may receive one of the following punishments depending on the situation:
  - i. Verbal Warning
  - ii. Written Warning
  - iii. Suspension from attending or running (i.e. - coaching) practices
  - iv. One (1) game suspension
  - v. Two (2) game suspension
  - vi. Multiple games suspension
  - vii. Removal from the league
  - viii. Forfeit of games
  - ix. Banned from league
  - x. Banned from all Parks & Recreation Youth Sports Leagues/programs

**J. Sportsmanship:** Good sportsmanship is required. It is expected that all team personnel (coaches, assistant coaches, team attendants, and players) and spectators will conform to sportsmanlike behavior at all times. Violations such as the following will not be tolerate and will result in immediate ejection from the game and premises by staff or officials:

1. Verbal or physical abuse towards officials, game day staff, coaches, participants, or spectators.
2. Foul, profane or obscene language or gestures.
3. Violation of Coaches' and/or Parents' Code of Ethics.
4. Negative behavior & poor sportsmanship will not be tolerated. Those that fail to promote a healthy playing environment for the participants will be asked to leave.

**K. Bench:** Each team is permitted to have only 1 head coach, 1-2 assistant coaches, and their players on the team bench. Both the 1 head coach and 1-2 assistant coaches on the bench must have a completed background check. Per OHSAA Rules, only the head coach may speak to the officials & only the head coach may stand during the game. All assistant coaches must stay seated during the game.

**L. Gym Rules:** Coaches are responsible for their teams and spectators whenever they are in the gyms. No one should be in the hallways, classrooms or on the stage at any facility at any time.

**Food and beverage is not permitted in any school gym.** Please help us keep school property in good order.

*\*The main objective of this league is to provide players with a recreational basketball experience in an environment that promotes healthy competition\**