

**Men's Basketball League Rules**  
**Revised 2/2020**

The following are modifications made within the City of Reynoldsburg Men's Basketball League. All other rules will be governed by the Ohio High School Athletic Association (OHSAA) Basketball Rules. All players must be listed on the team roster & thus have signed the release form in order to be eligible to participate. **The City of Reynoldsburg Parks & Recreation Department reserves the right to modify any rule as deemed necessary.**

**1. Rosters**

- a. Roster limit is 15 players.
- b. Men's Leagues is for men only 18 years of age & older.
- c. Rosters must be submitted prior to your first scheduled game to the Parks & Recreation office.
- d. Players participating without being on the roster are considered illegal. No roster changes can be made after your 6th game.
- e. A player can be a member of only one team in the league. A player is considered a member of the team for which they first play for in a game.
- f. Participating in a game without being on the current team roster is considered illegal participation. Playing under an assumed name will result in game forfeiture and suspensions to the player and team captain.
- g. Teams, captains, and players found to be participating illegally may be subject to game forfeiture, suspension or removal from the end of season tournament. Multiple infractions can result in permanent removal from the league.

**2. The Game**

- a. Teams must have a minimum of 4 players to start a game.
- b. Games will consist of two 20 minute halves.
- c. The clock will run continuously for the first 19 minutes of each half, stopping only on an official or team time out.
- d. During the last minute of each half, the clock will stop on all whistles. The clock does not stop on made baskets. If during the last minute of the second half a team is ahead by 14 or more points, the clock will not stop.
- e. Halftime clock is 3 minutes.
- f. Teams are permitted two (2) timeouts per half, and one (1) timeout per overtime. Timeouts are 30 seconds in length, and cannot be carried over.
- g. Game ball will be provided by staff at RUMC.
- h. Mercy Rule: If a team is up by 30 points or more at the 3 minute mark of the 2nd half (or any time after the 3 minute mark), the game will be immediately stopped. The current score at the point in which the game is stopped will be considered the final score.
- i. Uniform Policy: Players must have a jersey number. Duplicate numbers on a team are not permitted. Numbers must be iron on or screen printed (tape, deodorant or marker cannot be used to make a number). Uniforms must be similar in color.

- j. If a player receives two (2) unsportsmanlike technical fouls during a game, the player is ejected. If a team is assessed three (3) unsportsmanlike technical fouls during a game, the game is immediately stopped and declared a forfeit.
- k. Teams will shoot all foul shots, including 1 & 1, when in effect. If a team is shooting a foul shot, the clock will continue to run unless it is in the last minute of a half.
- l. Overtime Rules
  - i. Regular Season: One 2 minute overtime period. If still tied, a second 2 minute overtime period will be played and the first team to go up by two (2) points wins. No more than two overtimes will be played in the regular season.
  - ii. Tournament: 2 minute overtimes until winner declared.
- n. Taunting/Self-Promotion: Players are increasingly directing their celebratory actions toward opponents, which should be interpreted as taunting and baiting, and will be penalized accordingly. While many of these actions are not specifically illegal by rule, extreme behaviors could and should be considered taunting and baiting of the opponents. All actions and reactions should demonstrate appropriate sporting behavior.
- o. Jewelry is prohibited, including diamond and other rings, earrings, studs, posts, visible piercing, watches, chains and medallions. All wristbands and rubber bands are also prohibited. Medical/religious medallions can be taped inside clothing. All officials are instructed that they cannot force you to remove your jewelry, but they can enforce the No Jewelry rule by not permitting you to play in the game.
- p. All rostered players should bring a Photo ID with them to all regular season and tournament games. Upon request from staff/officials, players must be able to provide proper identification.
- q. Defaults/Forfeits
  - i. A default is when a team calls to notify the Parks & Recreation Department by 12pm on the day of their game that they are not playing. The game will count as a loss. 30-0 score will be recorded for standings.
  - ii. A forfeit is when a team fails to call the Parks & Recreation Department and fails to show up for their scheduled game. Teams that forfeit 3 regular season games will be removed from the league. 30-0 score will be recorded for standings.
- r. Cancellations - Should questionable weather develop, please call the Activity Status Hotline: 614.322.6834. The hotline will be updated by 4pm on weekdays with any updates.
- s. Standings – Will be posted on the Blue Sombrero Team Central/View Standings page accessible from the City of Reynoldsburg Parks & Recreation website
- t. Team Trophy will be given to League Champs & Tournament Champs
- u. Dunks are permitted in games

### **3. End of Season Tournament**

- a. Only rostered players are eligible to play in the end of season tournament.
- b. All teams qualify
- c. Teams should be prepared to have staff check ID's for all teams during all postseason games if necessary.
- d. All regular season rules apply during tournament play.

### **4. Tiebreaker Procedure**

- a. 1-Head to head match ups
- b. 2-Least amount of points allowed (reward defense) in those head to head match ups
- c. 3-Least amount of points allowed in the entire season
- d. 4-If teams are still tied, a coin flip will be used to determine winning team.

## 5. Misconduct

- a. **Intoxicants/Illegal Substances:** There is to be no alcohol or illegal substances used during any league or tournament contest or on any undesignated recreational area before, during, or after any games. Any individual found in violation of this rule will be ejected from the game and must leave the premises. Failure to do so will result in forfeiture of the game and may result in an individual or team suspension from future league participation
- b. **Zero Tolerance Policy:** Unsportsmanlike or abusive behavior by spectators, players or teams will not be tolerated. Individual and team penalties will be given by the Recreation Superintendent and will be based on the severity of the actions (see below). The team captain is responsible for the actions of all of his players and spectators. Their actions will directly affect the eligibility status of the team.

**Disciplinary Actions may include any combination** of the following punishments depending on the situation:

- i. Verbal Warning
  - ii. Written Warning
  - iii. One (1) game suspension
  - iv. Two (2) game suspension
  - v. Multiple games suspension
  - vi. Removal from the league
  - vii. Forfeit of games
  - viii. Banned from Men's Basketball League
  - ix. Banned from all Parks & Recreation Programs/Parks
- c. In the event a penalty is applied at the end of a current season, regardless of sport, the penalty may be carried over to any year, season, sport or tournament.
  - d. Any portion of a game, or games, missed due to an ejection shall not count toward a player suspension. If a player is ejected during any game, the player is no longer eligible to participate in any game that day/night (such as, but not limited to: double headers, end of season tournament).

## 6. Bench & Gym

- a. Each team is permitted to have only rostered players on the team bench. Friends, spouses, children, siblings, etc. must be seated in the spectator area.
- b. Food and beverage is not permitted in the gym. Please help us keep the facility in good order.

**ACTIVITY STATUS HOTLINE: 614.322.6834**